

Lane County - Service Option Sheet - FY 21-22 Proposed

SOS 42: Low Barrier Shelter/Navigation Center

Dept: TBD

Contact: Steve Mokrohisky

Service Category: Public Health & Welfare

Mandate	None	Related	SHALL
Leverage	None	Some	HIGH

Executive Summary

The shelter and navigation center operational funding was identified as part of priority-based budgeting process to fulfill the commitment from the Board of Commissioners to implement the recommendations of the Shelter Feasibility Study which is a roadmap to end homelessness with specific investments in shelter, housing and supportive services. The Study was approved by the Board and Eugene City Council in May 2019. Homelessness is a community crisis and fully funding the shelter operations will require additional community partners provide matching funds.

Service Descriptions

	Revenue	Expense Total	General Fund	FTE
Proposed Budget Total	\$0	\$872,537	\$872,537	0.00

Carryover of funds to provide for partial first year services and operations consistent with the homeless navigation center model that has been implemented across the West Coast in cities such as Portland, San Francisco, and San Diego which provide intensive case management to help support people in regaining stability, connecting to essential support services, and accessing stable and permanent housing options in a way that is low-barrier. This shelter will allow Lane County to reduce the number of unsheltered homeless in communities on a given night. Additionally, its low barrier nature will provide an avenue for engaging in services that is more accessible to individuals who experience challenges accessing and benefiting from traditional service models, allowing us to better serve parts of our unsheltered population that are largely underserved at this time.

State/Federal Mandate

There are no known mandates.

Leverage Details

The General Fund portion of this program leverages the following:

\$0
\$0
\$0

back to the Discretionary General Fund
into other non Discretionary County Funds
directly to community members